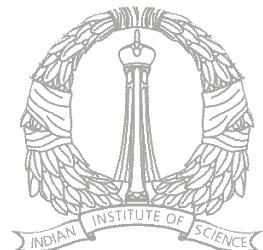


SE252:2015:Lecture 3, Jan 13

IL02:2:*Cloud Virtualization, Abstractions and Enabling Technologies*

Yogesh Simmhan



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ILO 2: Cloud Virtualization, Abstractions & Enabling Technologies

- You should be able to
 - *Explain* virtualization and their role in elastic computing.
 - *Describe* service oriented architectures that are foundational to the WWW.
 - *Characterize* the distinctions between Infrastructure, Platform and Software as a Service (IaaS, PaaS, SaaS) abstractions, and Public and Private Clouds, and
 - *analyse* their advantages and disadvantages.

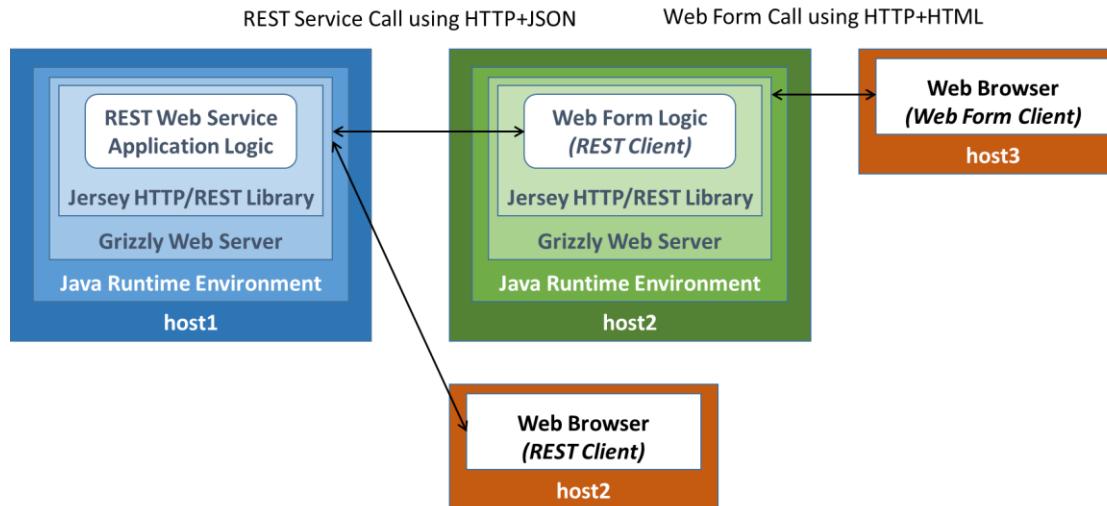




Assignment 0

Project 0

1. Deploy sample “echo” REST service implemented and browser/commandline client on two machines. Demo these.
2. Deploy a web form/REST Client and web browser accessing this form on three machines. Demo these.
3. Develop a “TripBuddy” REST service that calls 3 other REST services. Demo these.





Lecture 3

Infrastructure as a Service
(IaaS)



* as a Service

- Expose a level of capability as a “service”



host

build

consume



* as a Service

Packaged Software

Applications
Data
Runtime
Middleware
O/S
Virtualization
Servers
Storage
Networking

You manage



DELVED BY
MAILMAN

Infrastructure (as a Service)

Applications
Data
Runtime
Middleware
O/S
Virtualization
Servers
Storage
Networking

You manage



Platform (as a Service)

Applications
Data
Runtime
Middleware
O/S
Virtualization
Servers
Storage
Networking

You manage

Managed by Provider

Windows Azure™



Software (as a Service)

Applications
Data
Runtime
Middleware
O/S
Virtualization
Servers
Storage
Networking

Managed by Provider



Dropbox

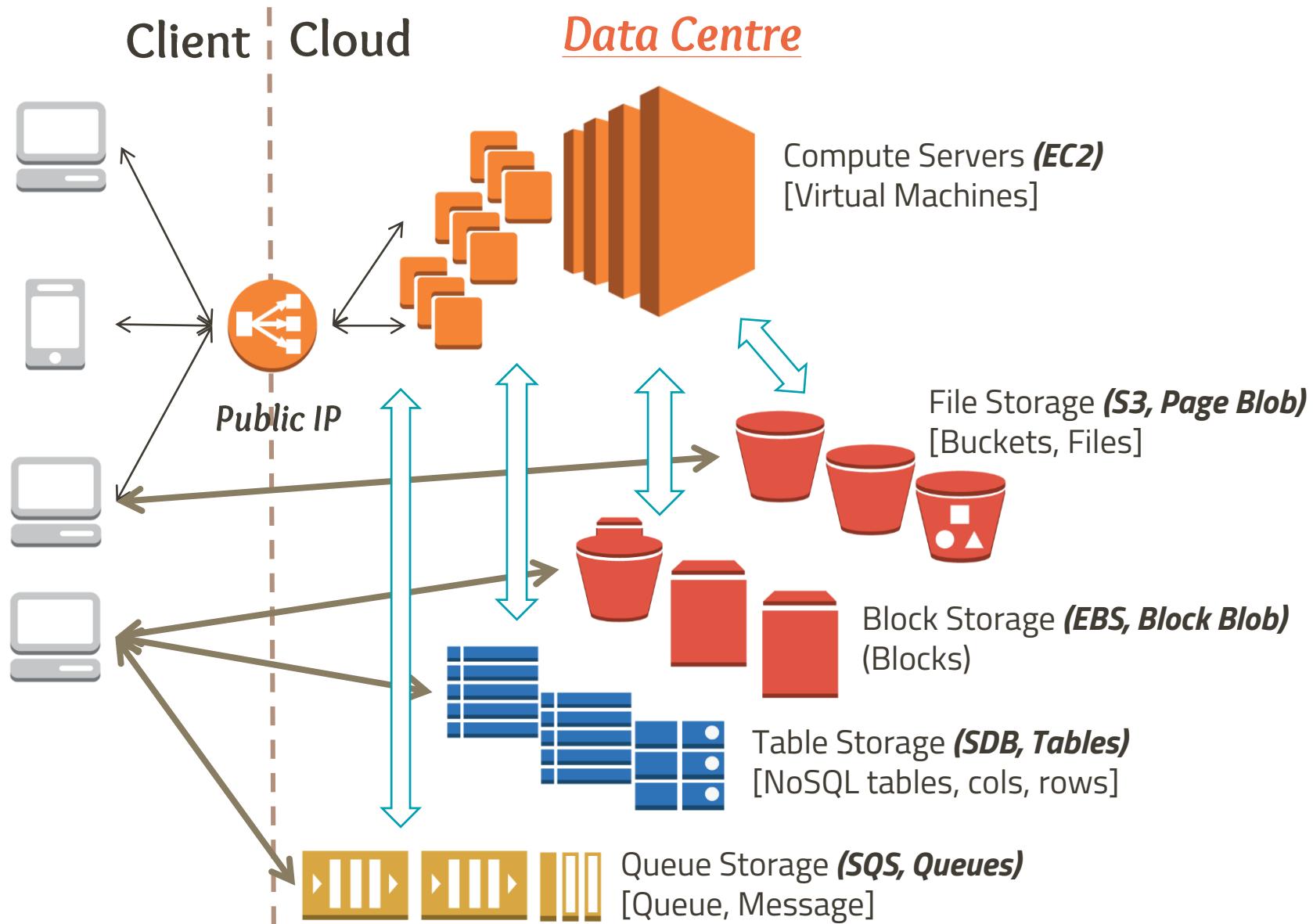


Infrastructure as a Service (IaaS)

- *What services are provided?*
- Offers service-driven access to compute & storage
- Hides (abstracts) the actual hardware
 - Virtualization
 - Web service (rather than POSIX/file sys) API
- Incremental units of compute/storage
 - Pay for atomic units of use

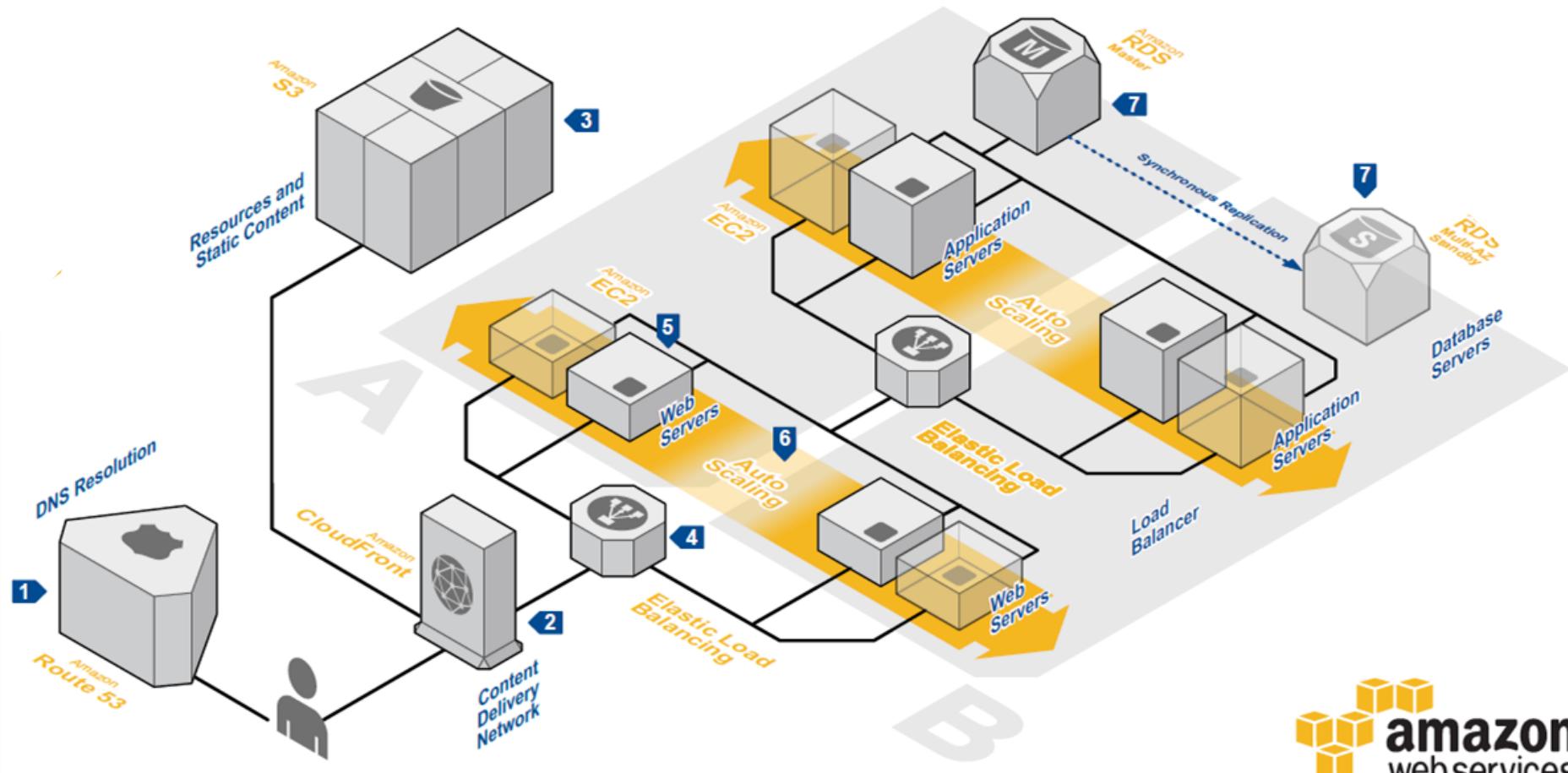


IaaS Typical Architecture





IaaS In Action





IaaS Roots

- Data centres
 - Economies of Scale, Commodity Hardware
 - Consolidate Power, Network, Cooling
- Enabling technologies
 - Internet Everywhere!
 - Virtualization
 - Service oriented architecture
- *Working Business Model!*



Say you have a house to rent...



- What does the tenant want?
 - An independent house ☺
- What can you give?



What does a tenant look for?

- Is it affordable?



- Is there enough space?



- Is it safe from outsiders?

- Is it safe from other tenants? Locks, shades, ..



- Will I not be disturbed by tenants?



- Is power billed separately?



- Can I get a separate main entrance?

- Or at least make sure I don't have to fight crowds?



- Do I have to share the verandah!!?





Say you have a computer to rent...

- What does the “tenant” want?
 - Their own computer ☺
- What can you give?
 - And how?



What does a tenant look for?

- Is it affordable to rent?



- Is there enough CPU/memory?

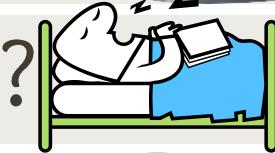


- Is it safe from the N/W?

- Is it safe from other users? Mem/Code Leaks..



- Will their application use affect me?

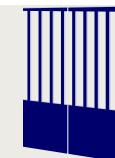


- Can I pay for what I use?



- Can I get my own N/W connection?

- Or at least have a reserved bandwidth?



- What do you mean I share the disk!!?





Centrality comes a full circle

- Mainframes -> Personal Computers -> Independent Servers -> Enterprise Servers -> Data Centres
- Data centres
 - Consolidate hardware, infrastructure, energy usage
 - Ease management, automation, physical security
 - Allow transparent HW improvements
- Started as enterprise-scale data centres...



5min Peer Discussion

To Cloud or not to Cloud?



Why IaaS Clouds?

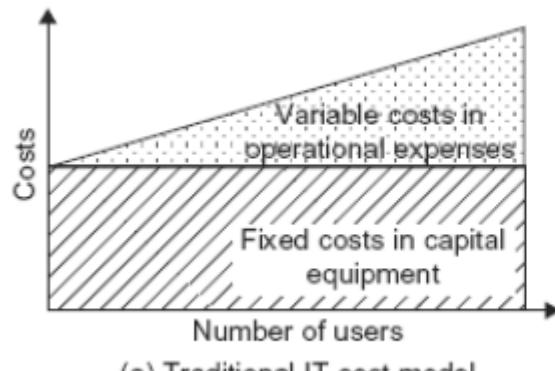
- Elastic, On-demand
- “Infinite” resources
- Pay-as-you-go, Low TCO
- Auto upgrade infrastructure
- Ease of Management, Out sourced!
- Availability, Reliability...
- Geo-distribution, Redundancy...
 - “Location” of the house
- *Cool kid!*



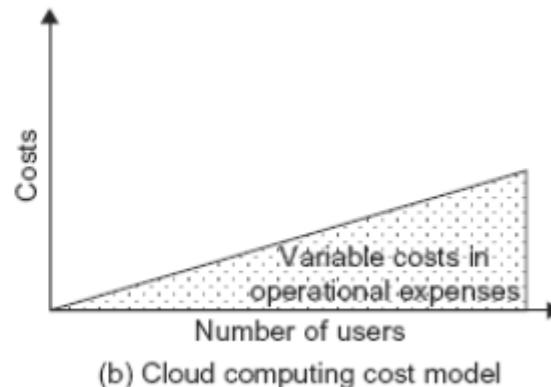
Why IaaS Clouds?

$$\begin{aligned}
 UserHours_{Cloud} \times (revenue - Cost_{Cloud}) &\geq \\
 UserHours_{DataCentre} \times \left(revenue - \frac{Cost_{DataCentre}}{Utilization} \right)
 \end{aligned}$$

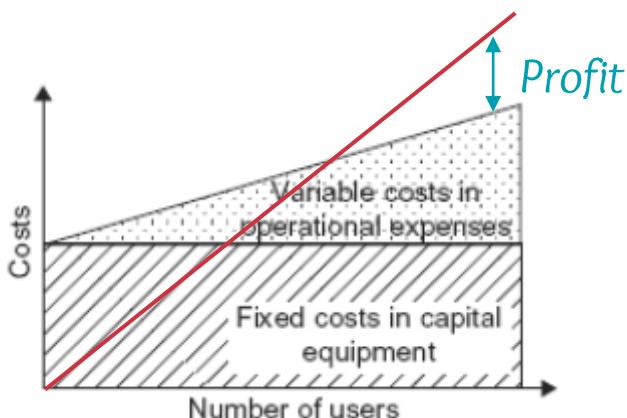
Cloud User Perspective



(a) Traditional IT cost model



(b) Cloud computing cost model



Cloud Provider Perspective

$$UserHours_{Billed} \times CostPerVM \geq \frac{Cost_{DataCentre}}{Utilization}$$

Textbook, Fig 4.3



Why NOT IaaS? *(That's what the CTO said...)*

- Security, Intellectual Property, Lock in
- Data movement, close to few customers
 - “Location” of the house
- Full control of software stack, licencing, legacy code
- High performance, Custom hardware, Fast networks, QoS...not part of the 99%
- Costs: 24x7 high/constant utilization, core competence
- *Luddite!*

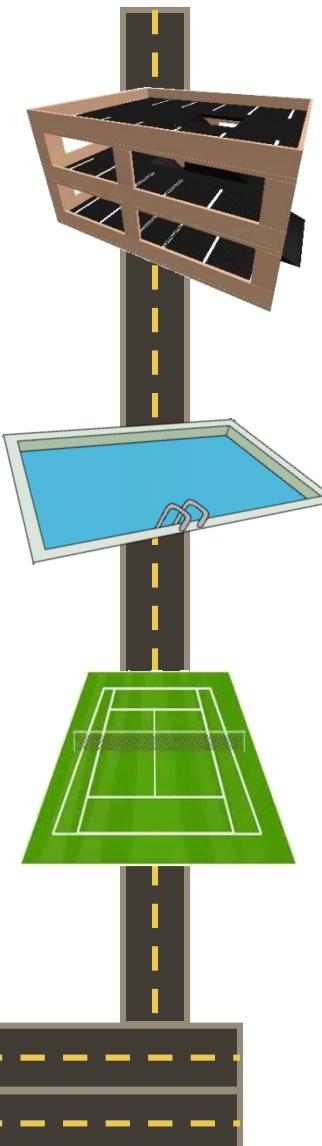
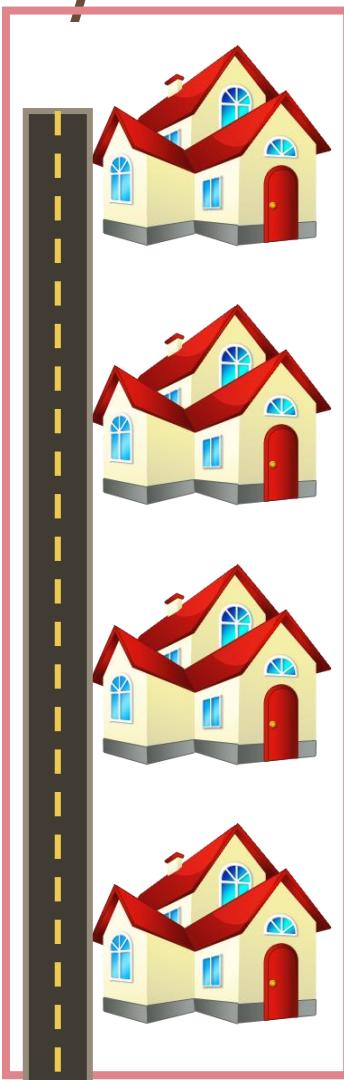
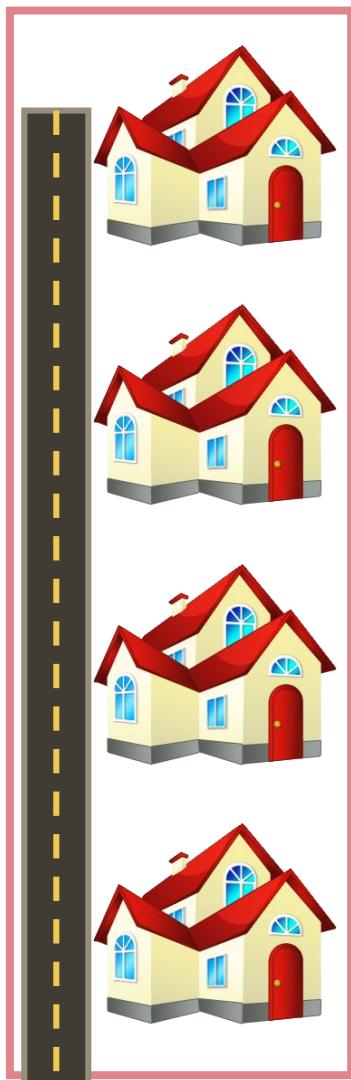


How does this all relate to Cloud Computing?

- Rent out spare capacity in Enterprise Data Centres
 - Amazon AWS, etc.
- Build Data Centres where HW can be outsourced
 - Rackspace, etc.
- Grow & Shrink, on-demand



A Colony to rent





Cisco's Data Center in Texas



Google's Data Center in Georgia



Microsoft's Data Center in Ireland



NSA's Data Center in Utah



Assignment: Project 0

- Due on Thu Jan 22, midnight

Reading

- **Textbook, Sec 4.1 – 4.4**
- **Distributed and Cloud Computing: From Parallel Processing to the Internet of Things, Kai Hwang, Jack Dongarra and Geoffrey Fox, Morgan Kaufmann, 2011**